

# RULES - COSPLAY

22ND - 24ND SEPTEMBER 2017

OFFICIAL DOCUMENT OF



geneva gaming convention

## DAYS

Non- contest Friday (22.09)  
1st contest day Saturday (23.09)  
2nd contest day Sunday (24.09)

## PRIZES

### 1st

300.-  
+ Weekend at Crans Montana (worth 400.-)  
+ 1 invitation for two to the restaurant of the casino (worth 200.-)  
+ 300.- worth of craft material

### 2nd

150.-  
+ Weekend at Crans Montana (worth 400.-)  
+ 1 invitation for two to the restaurant of the casino (worth 200.-)  
+ 150.- worth of craft material

### 3rd

50.-  
+ 1 invitation for two to the restaurant of the casino (worth 200.-)  
+ 2 tickets for the slot machines of the casino (worth 100.-)  
+ 50.- worth of craft material

### 4th to 5th

1 invitation for two to the restaurant of the casino (worth 200.-)  
+ 1 ticket to the slot machines of the casino (worth 50.-)

### 6th to 10th

2 tickets for the slot machines of the casino (worth 100.-)

The prizes might augment if the organizers find new partners. The prizes indicated are guaranteed.

\*or a financial compensation for minors.

## IMPORTANT INFORMATION

ALL accepted cosplayers will be awarded with a "+1" 3 day event pass. In addition and to help with travelling costs, each accepted cosplayers will receive a small compensation depending on the day(s) they take part:  
CHF 20.- for Friday,  
CHF 30.- for each day of the weekend.

**Due to the limits we can only accept no more than 15 non-catwalk participants on Friday, 20 performing participants on Saturday and 20 performing participants on Sunday.**

The deadline for applications is 10th September 2017 23:59.

## FOR PARTICIPANTS

At the Geneva Gaming Convention you will be able to perform in a Solo categorie. The duration of the performance should not be longer than 60 seconds.

Please make sure to send us:

- A complete application form
- A music file in .mp3 format.
- Your character reference image(s)
- Photos of your FINISHED costume.

All applications received after the deadline WILL NOT BE ACCEPTED!

## ADDITIONAL INFORMATION

- Since this is a GAMING convention, we will prioritize costumes of characters from video games.
- You cannot apply to more than one performance wearing the same costume. It is possible to apply to more than one performance with a different costume each day.
- All prop weapons have to be made of safe materials (plastic, lightweight wood, foam, etc). All your weapons will be checked by security at the event entrance, and any sharp blades, swords, knives, axes and other piercing and slashing items will be confiscated until the end of the event.
- If you absolutely must have a specific day to perform due to work/health/travel reasons, make sure you inform us in advance on what day you would like to participate.
- We will have a corner with information and repairing tools.

## Please also read the following information:

The administration has the right to exclude a participant from the cosplay competition without prior notice or explanation. The coordinators will not allow a participant to take part in the competition, if:

- They break the event rules;
- They break the laws of the Swiss Confederation;
- They are under the influence of alcohol or drugs;
- They behave in a disrespectful and/or provocative manner towards other participants or administration;
- They deliberately damage other participants' costumes or props;
- They damage furniture, equipment or decorations of the event;
- Their costume is unfinished;
- Their performance contains excessive aggression, calls to violence, pornography or profanity.

If you are a new cosplayer or have any issues with the application process, please don't be shy to ask questions! Our coordinators will be happy to help you. We cannot wait to see what wonderful costumes you guys will bring.

*Good luck! :)*